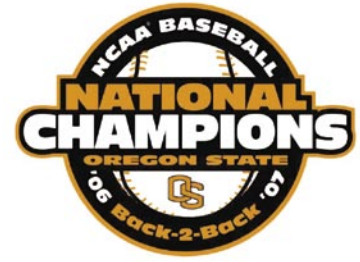


Outfield Play

Team Drills

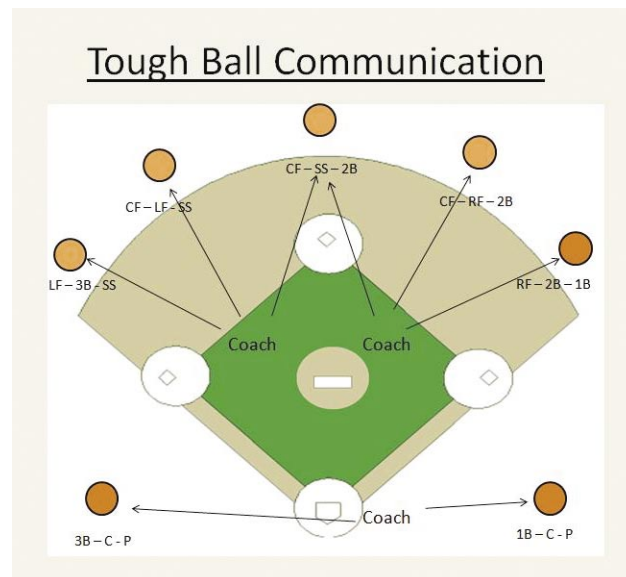


Tough Ball Communication

Purpose: learn trust & communication on fly balls where three players converge into a specific area

(3 coaches throwing/hitting baseballs)

1. Home Plate
2. Left Side of Mound
3. Right Side of Mound

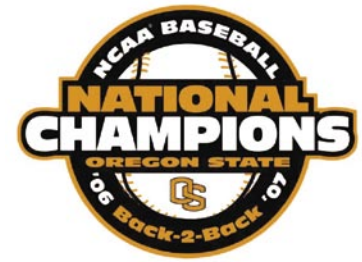


Fly Ball Communication

Purpose: learn trust & communication system

(One or two coaches hitting fly balls from home plate)

1. Pitcher goes through throwing motion—ball(s) are hit in the air (assume nobody on base).
2. Communication occurs based upon priority & communication system you use.
3. Base ball is thrown to?—relay system and proper tags are required.
4. Balls not caught—refer to outfield rules & relays.

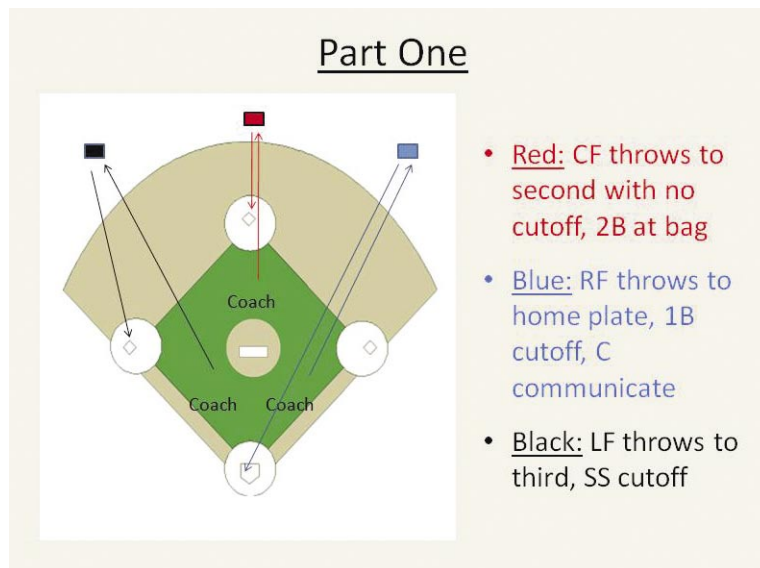


Kamikaze Fly Ball Drill

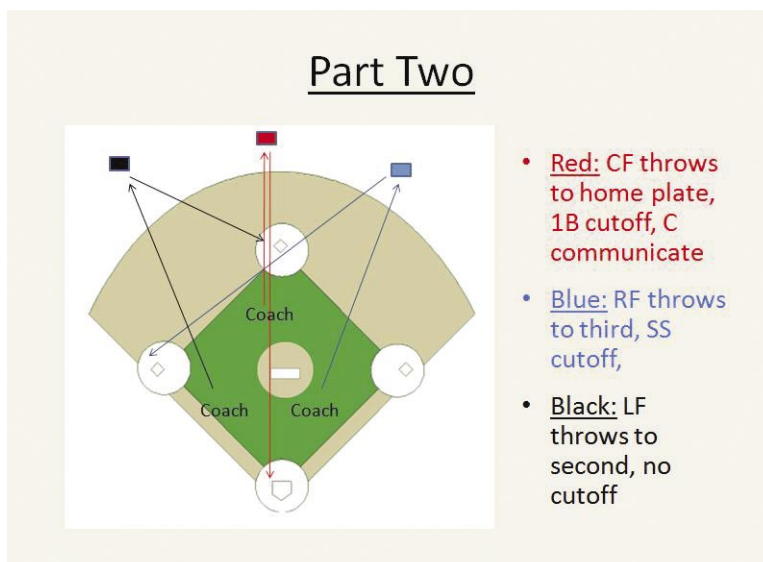
Purpose: OF getting proper jumps, routes, and hitting cuts.
(Mass amounts of fly balls in a short time period)

(Three coaches hitting fly balls)

Part I: CF-2b, RF-home, LF-3B

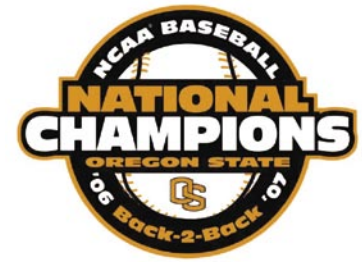


Part 2: CF-3b, RF-2B, LF-home

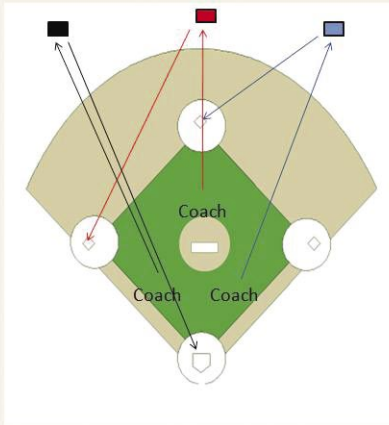


Continued next page

Part 3: CF-home, RF-3b, LF-2B



Part Three



- Red: CF throws to third, SS cutoff
- Blue: RF throws to second, no cutoff
- Black: LF throws to home plate, 3B cutoff, C communicate

“Luck is where preparation meets opportunity.”

Outfield Rules & Relays

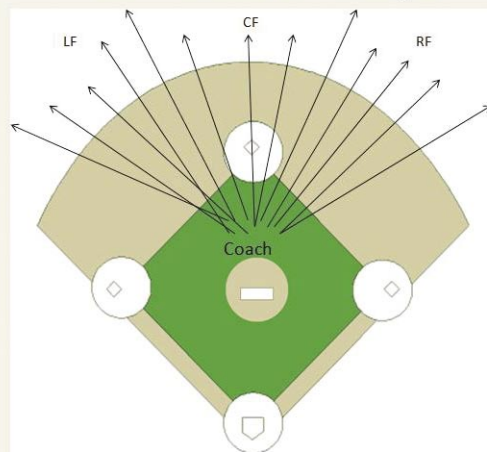
Purpose: proper communication, alignment, relays, backing up a base, & throwing to the correct base based on where the ball is hit.

(One coaching hitting behind the pitcher's mound)

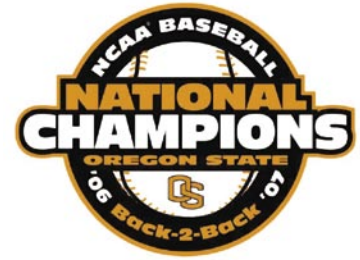
1. Create situations: runner(s) on 1st; on 1st and 2nd; 1st and 3rd; 2nd and 3rd; 3rd only.
2. Hit balls all over the field including base hits (make sure you hit balls to the wall to work on double cuts).

Refer to: Outfield Rules on Ground Balls

OF Rules & Relays



Outfield Play



Expectations

1. We expect outfielders to properly prepare for games by practicing at game speed.
2. We expect outfielders to be vocal and to communicate.
3. We expect outfielders to thoroughly understand hitter tendencies based upon scouting reports, in game information, and to adjust according to the hitter's count.
4. We expect outfielders to make good decisions based upon game situation, score, runner's speed, etc.
5. We expect outfielders to take ownership for their actions. The 1st step in growing up is to be personally accountable.
6. We expect outfielders to hit cuts.

Team Defensive Philosophy

"Minimize the bases we allow."

Fly Ball Communication

- "Ball" Verbal used by all outfielders
 - "Green" Gapped ball – tells other OF to "go for it" and OF that uses the verbal will back up the play.
1. The CF has priority over all outfielders.
 2. All OF have priority over the infielders unless they wave their hands – this tells the OF they are camped under the baseball.

OF Rules on Ground Balls

1. Ball hit at you—Throw 2 bases ahead.
2. Ball hit away from play side—Throw to 2B – Keep the DP in order
3. Ball hit to the fence—Double Cut –hit the 1st cut high—if missed—will go to the 2nd cut.

"Sports don't build CHARACTER, they reveal it."